

MEMORANDUM

To: All PDP-1 Users

From: B. Cosell

Subject: A New Library Program: CRIB

Date: 4 January 1972

In the course of building the IMP system, we have found it convenient to have at hand charts of the various data structures and field assignments used in the program — "crib sheets". As do flowcharts, crib sheets unfortunately suffer from being a nuisance to draw. Hence, it is painful to keep them up-to-date. Since I have become rather reliant on them, I put together a little program, CRIB, to draw crib sheets.

CRIB accepts a file prepared in a special "crib sheet language" and from it produces a file which, when listed on a teletype, will be a crib sheet. Crib sheet language is not particularly natural, and the crib sheets produced are not incredibly pretty. However, the overall system seems to be fairly simple to use and is certainly much easier than doing it all by hand.

CRIB SHEET LANGUAGE

The Crib Sheet Language provides a straightforward way to specify a very simple type of data structure. Few programs actually use data structures as simple as this, hence you will almost always have to describe your structure, rather than just mechanically translating it. I have so far always been able to find some way to get a useful picture of any data structures I wanted to crib sheet.

The canonical structure for CRIB consists of a table comprising a series of distinct "structures". "Structures" consist of a basic prototype, an "entry", repeated some number of times. The "entry" comprises an integral number of words, broken up into labelled fields (which may not cross word boundaries).

The basic table definition commands are:

DT_name, name, name, ..., name) DEFINE TABLE — names may be up to six characters and are pretty much ignored by CRIB. DT clears all of CRIB's structure and field tables and prepares it to begin a new definition. The "current word" is set to -1 (see DF).

DS_[# of wds, # of repetitions], [,], ... [,] ^{CR}
DEFINE STRUCTURE — sets up the basic table structure. The repetition count is treated as a text string and must be 9 or fewer characters. All of a table's structures need not be defined in a single DS command.

DF_word #, high order bit #, # of bits in field, field id ^{CR}
DEFINE FIELD — sets up a field within some structure [which need not yet itself be declared]. If the "word #" is left out, the field will be put in the "current word"; if the "high order bit #" is left out, the field will begin at the "current bit position". The "word #" may be specified as "—", which is interpreted to mean "next word". Whenever a "word #" is specified, the "current bit position" is set to 0; if it is left out, the "current bit position" is immediately to the right of the last field defined.

ET ^{CR}
END TABLE — the accumulated structures and fields are formatted and "drawn" to the output file.

Other miscellaneous commands:

WS_# ^{CR}
WORD SIZE — sets the number of bits in a table word. This is nominally set to 16.

FF ^{CR}
FORM FEED
causes CRIB to halt

END ^{CR}
comment → the text is immediately copied to the output file.

\$text ^{CR}

Memorandum
Page 3
4 January 1972

Assorted Remarks:

A line of the input file in any format other than those described above is ignored.

All fields and structures must be described in strictly ascending order. You may not "go back".

For the DF command, words in a table are numbered consecutively, beginning with 0. The number of the first word of any structure is one larger than the number of the last word of the preceding structure. Since structures are described only once, independently of their "# of repetitions", a structure takes up its "# of words" only, although in the actual table the structure occupies "repetitions" * "words" locations.

Notice that the described structures are saved until the ET is reached, at which time all of the "drawing" is done. Thus, DS and DF are, in effect, deferred, while all other commands are immediate. This is unfortunate, but true.

I have found that the heading provided by the DT command is useless, and I mostly use comments to make headings. [The null command must be DT, — don't forget the space.]

If you have any suggestions on how to make the input language better or the resultant crib sheets nicer, let me know. I am willing, but not particularly anxious, to fix up the program from time to time.

I have attached crib sheets for the IMP and TIP systems along with the files that generated them. First, these are examples of what an input file looks like, and what crib sheets look like. Second, those interested may keep these as the latest copies of the "official" IMP and TIP crib sheets.

BC/jm

DT
SIMP PACKET FORMAT
DS [7,]
DF -,16,CHAIN PTR
DF -,16,ACKNOWLEDGE PTR
DF -,16,TRACE PTR
DF -,16,INPUT OR SENT TIME
DF -,16,INCH: INPUT CHANNEL
DF -,1,USED: ON ONLY ONE QUEUE
DF -,16,ACKH: ACKNOWLEDGE HEADER

DS [4,HEADER]
DF -,16,HEAD
DF -,16,HEAD+1
DF -,16,CNTL
DF -,16,CNTL+1

DS [1,63 WORDS]
DF -,16,DATA WORDS

DS [1,]
DF -,16,BUFE: PTR TO LAST WORD USED FOR DATA
ET

FF
DT
SIMP HEADER FORMAT FOR NET TRAFFIC

DS [4,]
DF -,1,0
DF ,1,FOR IMP
DF ,1,TRACE
DF ,1,RFNM
DF ,1,PRIORITY
DF ,1,DISCARD
DF ,15,1,0 FOR REGULAR HEADER
DF -,1,LAST PACKET
DF ,2,6,MESSAGE NUMBER
DF ,8,DESTINATION
DF -,1,1,FROM IMP
DF ,8,8,SOURCE
DF -,8,LINK
DF ,13,3,PACKET NUMBER
ET

FF

DT

SIMP PACKET FØR MAT FOR LINE TEST MESSAGES

DS [1,],[1,]

DF --,1,0

DF --,1,SEND CORE (NO ROUTING INFO)

DF --,4,1,I HEARD YOU

DF --,15,1,1 FOR LINE TESTS

DF --,16,"SYNC" TIME

DS [1,NIMP]

DF --,5,HØP CØUNT

DF --,11,DELAY

DS [2,NH]

DF --,16,HØST STATUS FOR SITES 0-15 [1=>DEAD]

DF --,16,HØST STATUS FOR SITES 16-31

DS [1,]

DF --,16,CHECKSUM

ET

FF

DT

STRACE BLOK FØR MAT

DS [11,]

DF --,16,CHAIN PTR

DF --,16,TIT: INPUT TIME

DF --,16,TTT: TASK TIME

DF --,16,TST: SENT TIME

DF --,16,TAT: ACK TIME

DF --,16,THED: HEADER

DF --,16, "

DF --,16, "

DF --,16, "

DF --,16,TQOE: ØUTPUT CHANNEL

DF --,2,TDØN: 10000=>DØNE, 140000=>RETRANS

ET

DT

SREASSEMBLY BLOK FØR MAT

DS [5,]

DF --,16,CHAIN PTR

DF --,16,RID: MSG ID (SEE MSG TABLE)

DF --,16,RID1: MSG ID

DF --,16,RSF: PKTS IN SØ FAR

DF --,16,RMAX: # ØF PKTS IN MSG

DS [1,8]

DF --,16,PKT PTRS

ET

FF

DT
\$HOST "TWO WORD" QUEUE STRUCTURE

\$
\$ COMMON STORE PTRS
DS [2,],[2,NH+1]
DF ,,16,BUFFER QUEUE START
DF ,,16,BUFFER QUEUE END
DF ,,16,BLOCK CHAIN START
DF ,,16,BLOCK CHAIN END
ET

DT
\$
\$ BUFFER QUEUE FORMAT
DS [4,],[4,15. BLKS]
DF ,,16,PTR TO NEXT BUFFER
DF ,,16,PTR TO PREVIOUS BUFFER
DF ,,16,PTR TO FREE BLOCK CHAIN
DF ,,16,-<# OF FREE BLOCKS>
DF ,,16,BLOCK CHAIN PTR
DF ,,16,DATA
DF ,,16,DATA
DF ,,16,PTR TO START OF THIS BUFFER
ET

FF

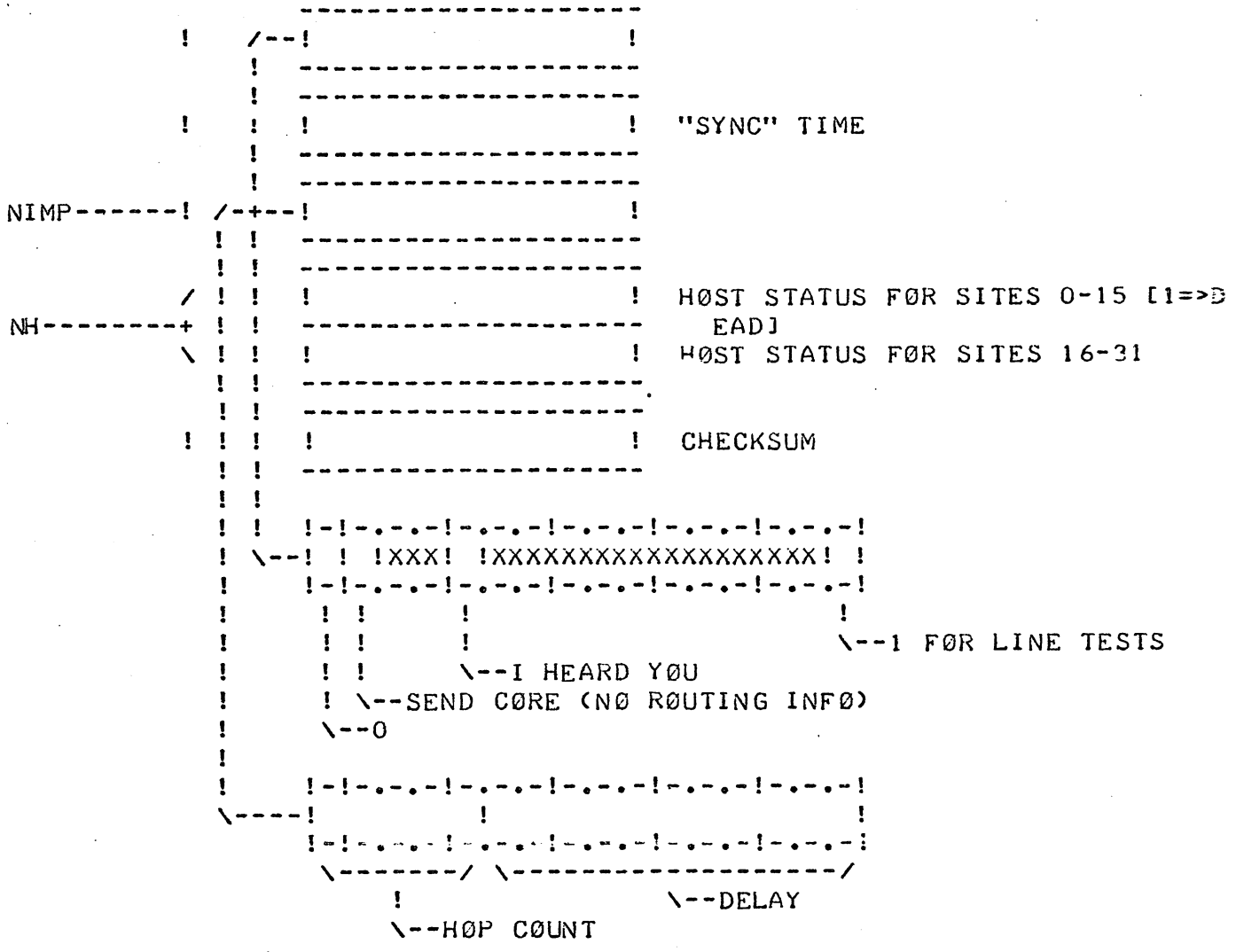
DT
\$MESSAGE TABLES
\$ THERE ARE TWO SIMILAR SETS:
\$ ONE FOR XMIT AND ONE FOR RCV.
\$
DS [1,64.],[1,64.],[1,64.]
DF ,,8,BUCKET PTR FOR HASHING ENTRY
DF ,,8,BUCKET CHAIN PTR
DF ,,8,LINK
DF ,,2,FOREIGN HOST NUMBER
DF ,,10,6,FOREIGN SITE NUMBER
DF ,,1,THIS SLOT IS FREE
DF ,,1,FOREIGN "IMP" BIT
DF ,,2,LOCAL HOST NUMBER
DF ,,1,LOCAL "IMP" BIT
DF ,,3,TIMER
DF ,,1,LINK BLOCKED (XMT), MSG NUMBER NO GOOD (RCV)
DF ,,10,6,MESSAGE NUMBER
ET

END

IMP PACKET F0RMAT

/	!	!	CHAIN PTR
!	!	!	ACKNOWLEDGE PTR
!	!	!	TRACE PTR
+	!	!	INPUT OR SENT TIME
!	!	!	INCH: INPUT CHANNEL
!	!	!XXXXXXXXXXXXXXXXXX!	USED: ON ONLY ONE QUEUE
\	!	!	ACKH: ACKNOWLEDGE HEADER
/	!	!	HEAD
!	!	!	HEAD+1
HEADER----	+	!	CNTL
!	!	!	CNTL+1
\	!	!	
63 WORDS--	!	!	DATA WORDS
!	!	!	BUFE: PTR TO LAST WORD USED FOR DATA

IMP PACKET FØR MAT FOR LINE TEST MESSAGES



TRACE BLOCK FORMAT

```

-----
/  !                               ! CHAIN PTR
!  !                               !
!  !                               ! TIT: INPUT TIME
!  !                               !
!  !                               ! TTT: TASK TIME
!  !                               !
!  !                               ! TST: SENT TIME
!  !                               !
!  !                               ! TAT: ACK TIME
!  !                               !
+  !                               ! THED: HEADER
!  !                               !
!  !                               ! "
!  !                               !
!  !                               !
!  !                               !
!  !                               !
!  !                               !
!  !                               ! TQUE: OUTPUT CHANNEL
\  !   !XXXXXXXXXXXXXXXXXX! TDON: 100000=>DONE, 140000=>RETRANS
-----

```

REASSEMBLY BLOCK FORMAT

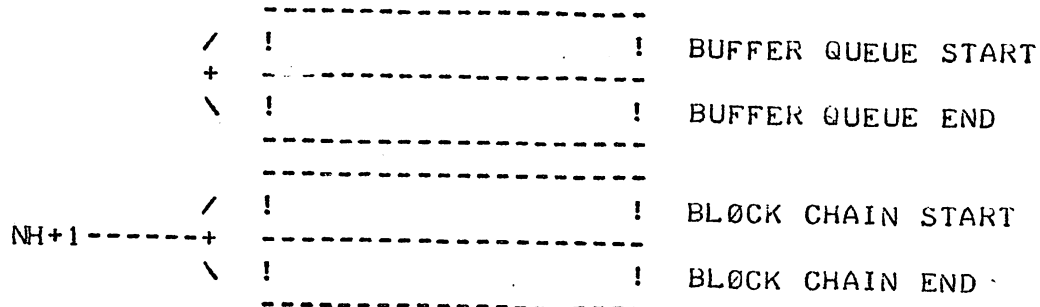
```

-----
/  !                               ! CHAIN PTR
!  !                               !
!  !                               ! RID: MSG ID (SEE MSG TABLE)
!  !                               !
+  !                               ! RID1: MSG ID
!  !                               !
!  !                               ! RSF: PKTS IN SO FAR
!  !                               !
\  !                               ! RMAX: # OF PKTS IN MSG
!  !                               !
8-----!  !                               ! PKT PTRS
-----

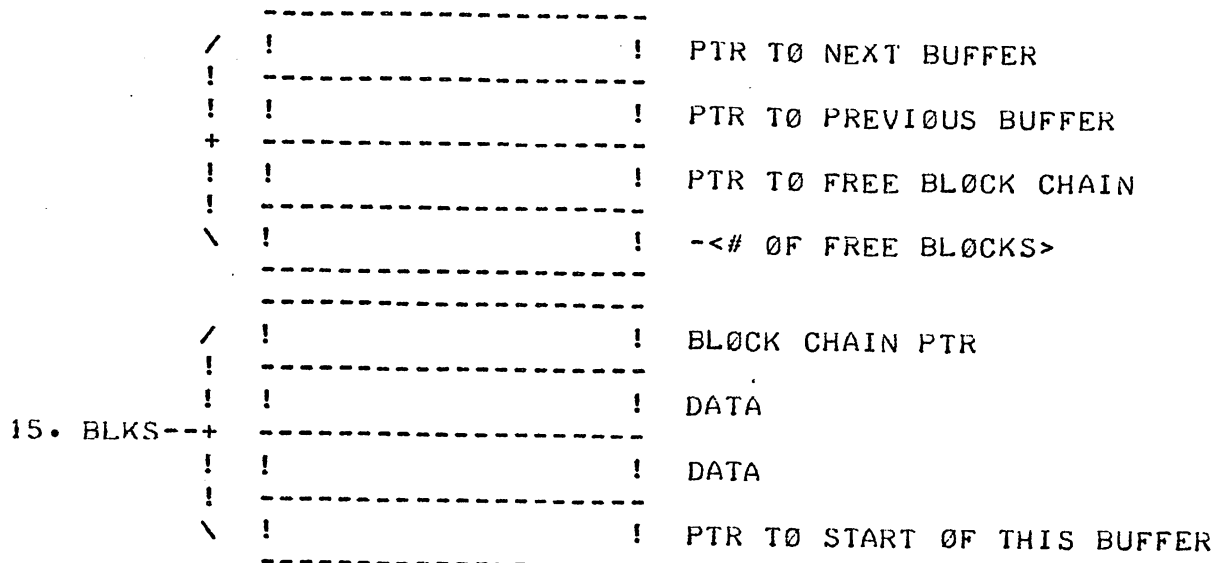
```

HOST "TWO WORD" QUEUE STRUCTURE

COMMON STORE PTRS



BUFFER QUEUE FORMAT



DT ECHWD1,CBITS
DS [1,DEVICE]
DF -,,10,1ST CHAR TO ECHO WITH
DF ,,1,MDIESC: LOOK FOR COMMANDS
DF ,,1,MDIEDT: DO EDITING
DF ,,1,MDTOL: TERMINATE ON LINEFEED
DF ,,1,MDTØE: TERMINATE ON EOM
DF ,,1,MDLØG: BEGIN LOGIN SEQUENCE
DF ,,1,MDDIVT: THIS DEVICE BEING DIVERTED TO
ET

DT ECHWD2,DBITS
DS [1,DEVICE]
DF -,,10,2ND CHAR TO ECHO WITH
DF ,,1,HELLO TC GO
DF ,12,2,MDECH1,MDECH2: ECHO MODE
DF ,,1,MDDRUM: DON'T RESET DRUM INPUT
DF ,,1,MDDR1: DON'T RESET DRUM OUTPUT
ET

DT RATE,CØDE,SIZE,RBITS
DS [1,DEVICE]
DF -,,1,MØFIND: HUNT WHEN DEVICE DISCONNECTS
DF ,3,4,DEVICE OUTPUT RATE
DF ,,2,CHAR SIZE
DF ,,4,DEVICE INPUT RATE
DF ,,3,CØDE CONVERSION
ET

FF

DT NN
DS [1,DEVICE]
DF -,,4,CTR
DF ,,1,REVERSE BREAKING
DF ,,1,EXPECTING CIRCLE D
DF ,,1,ATTN KEY HIT
DF ,,2,CASE
DF ,,1,GØT A CR ON INPUT
DF ,,1,IN INPUT MODE
DF ,,1,IN OUTPUT MODE
DF ,,1,PTTC IO => CORRES]
DF ,14,2,TYPE OF 2741
ET

DT M
DS [1,DEVICE]
DF -,,8,LØC OF PRINTHEAD
DF ,14,1,CR CØNTRØL [FØR ØDEC]
DF ,15,1,JUST OUTPUTTED A CR
ET

FF

DT ALLØC
DS [1,DEVICE]
DF -,,16,BIT ALLØC LEFT (-1=INF)
ET

DT ALLØCM
DS [1,DEVICE]
DF -,,16,MSG ALLØC LEFT (-1=INF)
ET

DT ALLØCØ
DS [1,DEVICE]
DF -,,16,# ØF CHARS IN LAST MSG RCVD
ET

FF

DT HØSTAB,HAT1,HAT2,HAT3,HAT4
SHATS 1-4 ØVERLAY CØNSECUTIVE BLOØKS ØF HØSTAB
DS [1,HAT1]
DF -,,1,MSKBSY: ØUTPUT IN PRØGRESS
DF ,,5,HØSTAB FØR HØSTS 0-63
DS [1,HAT2]
DF -,,1,MØCARR: CARRIER ØN
DF ,,4,HØSTAB FØR HØSTS 64-127
DS [1,HAT3]
DF -,,1,MDDVTE: BEING DIVERTED TØ
DF ,,4,HØSTAB FØR HØSTS 128-191
DS [1,HAT4]
DF -,,1,MDVKT1: BREAK CØUNTER
DF ,,4,HØSTAB FØR HØSTS 192-255
E1

DT
DS [1,HØSTAB]
DF -,,1,1,TIMING ØUT BLOØKED CØNTRØL LINK
DF ,,1,CTL LINK BLOØKED
DF ,,1,SEND A RESET
DF ,,1,SEND AN ERP
DF ,,1,SEND AN RRP
ET

FF
DT SOCKS1,SOCKS2,SOCKR1,SOCKR2
DS [1,SOCKS1]
DF -,,16,SEND SOCKET, WORD 1
DS [1,SOCKR1]
DF -,,16,RECEIVE SOCKET, WORD 1
DS [1,SOCKS2]
DF -,,16,SEND SOCKET, WORD 2
DS [1,SOCKR2]
DF -,,16,RECEIVE SOCKET, WORD 2
ET

DT HOSTS
DS [1,DEVICE]
DF -,,8,PTR TO COMMAND LANGUAGE STATE
DF ,,8,HOST TO SEND TO
ET

DT HOSTR
DS [1,DEVICE]
DF -,,8,LINK
DF ,,8,HOST TO RCV FROM
ET

DT PSTATE,MODEM0,CHARC
DS [1,DEVICE]
DF -,,8,CHARC: CHARS/MSG
DF ,,5,MODEM: HANGS UP DATASET
DF ,,3,SND CONNECTION STATE
ET

DT QSTATE,CAPT,DEV
DS [1,DEVICE]
DF -,,1,MDLNKB: DATA LINK BLOCKED
DF ,1,6,CAPT: DEVICE OWNING THIS ONE
DF ,,6,DEV: # OF DEV OWNED BY THIS ONE
DF ,,3,RCV CONNECTION STATE
ET

FF
.DT ERROR
DS [1,DEVICE]
DF -,16,ERROR MSG CONTROL
ET

DT MORE,MBITS
SMORE AND MBITS ARE DEVICE INDEXED TABLES
SMORE IS ALSO A CONNECTION-INDEXED TABLE OVERLAYING BOTH OF THEM
DS [1,MORE],[1,MBITS]
DF -,1,MIGOT0: OUTPUT WAITING
DF ,,1,MOSALL: SEND AN ALLOCATE
DF ,,1,MDS PAN: PUT SYNC IN DATA STREAM TO NETWORK
DF ,,1,MDSINT: SEND AN HP INTERRUPT
DF ,,2,TIMEC3,TIMEC1: TIMEOUT REPLY TO CLOSE ON SEND SOCKET
DF -,1,MDOVER: OVERRUN [SEND DATA TO NET]
DF ,4,2,TIMEOUT REPLY TO CLOSE ON RCV SOCKET
ET

FF

\$INPUT CONTROL TABLES

DT JUMPIN,NEXTTN,CNTTN,BIGBUF
DS [1,JUMPIN],[1,NEXTTN],[1,CNTTN],[1,BIGBUF]
DF -,16,DISPATCH ADDRESS ON NEXT INPUT
DF -,16,INPUT CHAR PTR
DF -,16,CTR FOR ROOM LEFT IN BUFFER
DF -,16,PTRS TO ENDS OF INPUT BUFFERS
ET

\$OUTPUT CONTROL TABLES

DT OIJMP,OUTNXT,BYTCNT,OUCOPY
DS [1,OIJMP],[1,OUTNXT],[1,BYTCNT],[1,OUCOPY]
DF -,16,DISPATCH TO FIND NEXT OUTPUT CHAR
DF -,16,PTR TO NEXT CHAR TO GO
DF -,16,CTR OF CHARS LEFT IN THIS OUTPUT
DF -,1,TB: WHICH DOUBLE BUFFER IS IN USE
DF ,,15,PTRS TO ENDS OF OUTPUT BUFFERS
ET

END

ECHWD1
 CBITS

DEVICE-----!

```

!-!-.--!-.--!-.--!-.--!-.--!-.--!-.--!-.--!-.--!
!
!-!-.--!-.--!-.--!-.--!-.--!-.--!-.--!-.--!
!
!-----/      !   !   !   !   !   !
!               !   !   !   !   !   ! \--MDDIVT: THIS DEVICE BEIN
!               !   !   !   !   !   !       G DIVERTED TO
!               !   !   !   !   !   ! \--MDLØG: BEGIN LOGIN SEQUENC
!               !   !   !   !   !   !       E
!               !   !   !   !   !   ! \--MDTØE: TERMINATE ØN EØM
!               !   !   !   !   !   ! \--MDTØL: TERMINATE ØN LINEFEED
!               !   !   !   !   !   ! \--MDIEDT: DØ EDITING
!               !   !   !   !   !   ! \--MDIESC: LØØK FØR CØMMANDS
!
!-----1ST CHAR TØ ECHØ WITH
  
```

ECHWD2
 DBITS

DEVICE-----!

```

!-!-.--!-.--!-.--!-.--!-.--!-.--!-.--!-.--!
!
!-!-.--!-.--!-.--!-.--!-.--!-.--!-.--!-.--!
!
!-----/      !   \-!   !
!               !   !   !   !   !   ! \--MDDRI: DØN'T RESET DRØM
!               !   !   !   !   !   !         ØUTPUT
!               !   !   !   !   !   ! \--MDDRØM: DØN'T RESET DRØM I
!               !   !   !   !   !   !         NPUT
!               !   !   !   !   !   ! \--MDECH1,MDECH2: ECHØ MØDE
!               !   !   !   !   !   ! \--HELLØ TØ GØ
!-----2ND CHAR TØ ECHØ WITH
  
```

RATE
 CØDE
 SIZE
 RBITS

DEVICE-----!

```

!-!-.--!-.--!-.--!-.--!-.--!-.--!-.--!-.--!
!
!-!-.--!-.--!-.--!-.--!-.--!-.--!-.--!-.--!
!
!-----/      \-!   \-!   \-!   \-!   \-!
!               !   !   !   !   !   ! \--CØDE CØNVERSIOØ
!               !   !   !   !   !   ! \--DEVEICE INPUT RATE
!               !   !   !   !   !   ! \--CHAR SIZE
!               !   !   !   !   !   ! \--DEVEICE ØUTPUT RATE
!-----MØFIND: HUNT WHEN DEVEICE DISCØNNECTS
  
```

.NN

DEVICE-----!

!-!-.!-.!-.!-.!-.!-.!-.!
! ! ! ! ! ! ! ! ! X!
!-!-.!-.!-.!-.!-.!-.!

\-----/ ! ! ! \-/ ! ! ! ! \-/
! ! ! ! ! ! ! ! \--TYPE OF 2741
! ! ! ! ! ! ! ! \-- PTTC [0 => CORRES]
! ! ! ! ! ! ! ! \--IN OUTPUT MODE
! ! ! ! ! ! ! ! \--IN INPUT MODE
! ! ! ! ! ! ! ! \--GOT A CR ON INPUT
! ! ! ! \--CASE
! ! ! \--ATTN KEY HIT
! ! \--EXPECTING CIRCLE D
! ! \--REVERSE BREAKING
\--CTR

M

DEVICE-----!

!-!-.!-.!-.!-.!-.!-.!-.!
! ! ! ! ! ! ! ! ! X
!-!-.!-.!-.!-.!-.!-.!

\-----/ ! !
! ! \--JUST OUTPUTTED A CR
! \--CR CONTROL [FOR ODEC]
\--LOC OF PRINTHEAD

ALL0C

DEVICE----! ! BIT ALL0C LEFT (-1=INF)

ALL0CM

DEVICE----! ! MSG ALL0C LEFT (-1=INF)

ALL0C0

DEVICE----! ! # 0F CHARS IN LAST MSG RCVD

H0STAB

HAT1

HAT2

HAT3

HAT4

HATS 1-4 OVERLAY CONSECUTIVE BLOCKS OF H0STAB

HAT1-----!

! /---! !

HAT2-----!

! /+---! !

HAT3-----!

! /+++---! !

HAT4-----!

! /++++---! !

! ! ! ! !-!-.-!-.-!-.-!-.-!-.-!-.-!-.-!
! ! ! \---! ! !XXXXXXXXXXXXXXXXXXXX!
! ! ! !-!-.-!-.-!-.-!-.-!-.-!-.-!-.-!

! \-----/
! \--H0STAB FOR H0STS 0-63
! \--MSKBSY: OUTPUT IN PROGRESS

! ! ! ! !-!-.-!-.-!-.-!-.-!-.-!-.-!-.-!
! \---! ! !XXXXXXXXXXXXXXXXXXXX!
! ! ! !-!-.-!-.-!-.-!-.-!-.-!-.-!-.-!

! \-----/
! \--H0STAB FOR H0STS 64-127
! \--M0CARR: CARRIER ON

! ! ! ! !-!-.-!-.-!-.-!-.-!-.-!-.-!-.-!
! \---! ! !XXXXXXXXXXXXXXXXXXXX!
! ! ! !-!-.-!-.-!-.-!-.-!-.-!-.-!-.-!

! \-----/
! \--H0STAB FOR H0STS 128-191
! \--MDDVTE: BEING DIVERTED TO

! ! ! ! !-!-.-!-.-!-.-!-.-!-.-!-.-!-.-!
! \---! ! !XXXXXXXXXXXXXXXXXXXX!
! ! ! !-!-.-!-.-!-.-!-.-!-.-!-.-!-.-!

! \-----/
! \--H0STAB FOR H0STS 192-255
! \--MDVKT1: BREAK COUNTER

H0STAB-----!

! ! ! ! !-!-.-!-.-!-.-!-.-!-.-!-.-!-.-!
! ! ! ! !XXXXXXXXXXXXXXXXXXXX!
! ! ! !-!-.-!-.-!-.-!-.-!-.-!-.-!-.-!

! ! ! ! ! \--SEND AN RRP
! ! ! ! \--SEND AN ERP
! ! ! ! \--SEND A RESET
! ! ! ! \--CTL LINK BLOCKED
! ! ! ! \--TIMING OUT BLOCKED CONTROL LINK

SØCKS1
 SØCKS2
 SØCKR1
 SØCKR2

SØCKS1----! ! SEND SØCKET, WØRD 1

SØCKR1----! ! RECEIVE SØCKET, WØRD 1

SØCKS2----! ! SEND SØCKET, WØRD 2

SØCKR2----! ! RECEIVE SØCKET, WØRD 2

HØSTS

DEVICE----! !
 !
 !-!-.!-.!-.!-.!-.!-.!-.!-.!-.!
 !
 \-----/ \-----/
 ! \--HØST TØ SEND TØ
 \--PTR TØ CØMMAND LANGUAGE STATE

HØSTR

DEVICE----! !
 !
 !-!-.!-.!-.!-.!-.!-.!-.!-.!-.!
 !
 \-----/ \-----/
 ! \--HØST TØ RCV FRØM
 \--LINK

PSTATE
 MØDEMØ
 CHARC

DEVICE----! !
 !
 !-!-.!-.!-.!-.!-.!-.!-.!-.!-.!
 !
 \-----/ \-----/ \-----/
 ! \--SND CØNNECTION STATE
 ! \--MØDEM: HANGS UP DATASET
 \--CHARC: CHARS/MSG

QSTATE
 CAPT
 DEV

DEVICE----! !
 !
 !-!-.!-.!-.!-.!-.!-.!-.!-.!-.!
 !
 \-----/ \-----/ \-----/
 ! \--RCV CØNNECTION STATE
 ! \--DEV: # ØF DEV ØWNED BY THIS ØNE
 ! \--CAPT: DEVICE ØWNING THIS ØNE
 \--MDLNKB: DATA LINK BLOCKED

ERROR

DEVICE-----! ! ERROR MSG CONTROL

MORE
MBITS

MORE AND MBITS ARE DEVICE INDEXED TABLES
MORE IS ALSO A CONNECTION-INDEXED TABLE OVERLAYING BOTH OF THEM

MORE-----! /--! !

MBITS-----! /+--! !

!-!-.-!-.-.-!-.-.-!-.-.-!
!-!-.-!-.-.-!-.-.-!-.-.-!
!-!-.-!-.-.-!-.-.-!-.-.-!
!-!-.-!-.-.-!-.-.-!-.-.-!

! ! ! ! \-/
! ! ! ! \--TIMEC3,TIMEC1: TIMEOUT REPLY TO CLOSE ON
! ! ! ! SEND SOCK
! ! ! \--MDSINT: SEND AN HP INTERRUPT
! ! \--MDSPAN: PUT SYNC IN DATA STREAM TO NETWORK
! \--MOSALL: SEND AN ALLCATE
! \--MIGOTO: OUTPUT WAITING

!-!-.-!-.-.-!-.-.-!-.-.-!
!-!-.-!-.-.-!-.-.-!-.-.-!
!-!-.-!-.-.-!-.-.-!-.-.-!
!-!-.-!-.-.-!-.-.-!-.-.-!

! ! ! ! \-/
! ! ! ! \--TIMEOUT REPLY TO CLOSE ON RCV SOCKET
! ! ! \--MDOVER: OVERRUN [SEND DATA TO NET]

INPUT CONTROL TABLES

JUMPIN
NEXTTN
CNTTN
BIGBUF

JUMPIN----	!	!	DISPATCH ADDRESS ON NEXT INPUT
NEXTTN----	!	!	INPUT CHAR PTR
CNTTN----	!	!	CTR FOR ROOM LEFT IN BUFFER
BIGBUF----	!	!	PTRS TO ENDS OF INPUT BUFFERS

OUTPUT CONTROL TABLES

OIJMP
OUTNXT
BYTCNT
OUCOPY

OIJMP----	!	!	DISPATCH TO FIND NEXT OUTPUT CHAR
OUTNXT----	!	!	PTR TO NEXT CHAR TO GO
BYTCNT----	!	!	CTR OF CHARS LEFT IN THIS OUTPUT
OUCOPY----	/	!	

\--PTRS TO ENDS OF OUTPUT BUFFERS
 \--TB: WHICH DOUBLE BUFFER IS IN USE